

# Cooperation between Referees and Authors Increases Peer Review Accuracy

*(Plos One, 2011)*

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October 30<sup>th</sup>, 2013

# Scientific assessment & peer review

## Peer Review:

Cooperative process between scientists in a community who agree to review each other's work in an unbiased fashion

- publications in journals
- grants awarding
- academic promotion

# Objective of the paper

## Laboratory study of closed and open peer review

- **Closed peer review:** anonymous referees
- **Open peer review:** non-anonymous referees

# The peer review model

- $K$  players
- $T$  units of time
- 2 activities:
  - solve  $N_k^s$  problems
  - review  $N_k^r$  solutions of peers

$$T_k^s + T_k^r \leq T$$

$s_{ikj}$ :  $i^{\text{th}}$  solution of player  $k$  reviewed by player  $j$

$t_{ikj}^s$ : time of submission of  $s_{ikj}$

$t_{ikj}^r$ : time of completed review of  $s_{ikj}$

# Probability of acceptance for a solution $ikj$

$$A_k(t) = \sum_{i|t_{ikj}^r < t} \mathbb{1}_{s_{ikj} \text{ accepted}}$$

$$\mathbb{E}[A_k(t)] = \mathbb{E} \left[ \sum_{i|t_{ikj}^r < t} \mathbb{1}_{s_{ikj} \text{ accepted}} \right] = \sum_{i|t_{ikj}^r < t} p_{ikj}$$

$$p_{ikj} = f(s_{ikj}, t_{ikj}^s, j, k)$$

# Closed peer review (*CPR*)

$$f^{-1} = \alpha(s_{ikj}) + \beta(k) + \gamma(j) + \kappa\left(A(t_{ikj}^r)\right)$$

- $\alpha(\cdot)$  large effect of the solution itself
- $\beta(\cdot)$  solver effect
- $\beta(\cdot)$  reviewer effect
- Under *CPR*, the public information is the number of accepted solution a time  $t_{ikj}^r$ :  $A(t_{ikj}^r)$

# Open peer review (OPR)

$$f^{-1} = \alpha(s_{ikj}) + \beta(k) + \gamma(j) + \kappa \left( A(t_{ikj}^r) \right) + \eta \left( R^a(t_{ikj}^r) \right) + \xi \left( R_{kj}(t_{ikj}^r), R^a(t_{ikj}^r) \right)$$

- same terms as *CPR*
- more public information:
  - $\eta(\cdot)$  effect of the number of reviewed & accepted solutions
  - $\xi(\cdot)$  effect of the number of times player  $j$  reviewed player's  $k$  solutions and his rate of acceptance

# Optimal strategies & Nash equilibrium

3 possible strategies at a given time point:

- ① solve problem and submit the solution
  - ② review a solution and reject it
  - ③ review a solution and accept it
- **CPR:** always choosing (1) is optimal
  - **OPR:** choosing (2) or (3) can also be beneficial



# Set up

- most reviewers know the authors of the papers they referee
- peer review is usually performed within relatively small communities of individuals
- peer review involves repeated interactions between referees and authors

2 players with the largest number of accepted submissions at the end received \$\$  $\Rightarrow$  "*publish or perish*"

# Open versus closed peer review systems for the peer review game

**Reviewer Game**

You are: **Subject 1** Time Remaining: 59:23

Click on radio button to select a solution then click submit.

**A**  **B**  **C**  **D**  **E**

Submit Back to task selection

**Mathematics:** Choose the best answer.

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$a = 3b$

<u>Column A</u>	<u>Column B</u>
$4a + b$	$a + 4b$

(A) The quantity in Column A is greater  
 (B) The quantity in Column B is greater  
 (C) The two quantities are equal.  
 (D) The relationship cannot be determined from the information given.

**Reviewer Game**

You are: **Subject 3** Time Remaining: 55:09

This problem was solved by **Subject 2**.  
 Answer: **A**

Submit Close Back to task selection

**Mathematics:** Choose the best answer.

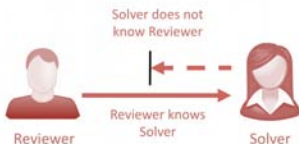
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What is  $(4/10 + 0.005)/2$ ?

(A) 25002  
 (B) 2502  
 (C) 0.225  
 (D) 0.2025  
 (E) 0.02025

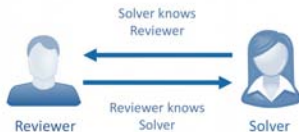
# Open versus closed peer review systems for the peer review game

## Closed/Private



	# Accepted Solutions
Subject 1	0
Subject 2	1

## Open/Public



	# Accepted Solutions	# Accepted Reviews
Subject 1	0	1
Subject 2	1	0

# Recruitment and descriptive results

- T = 40 minutes
- CPR: 3 labs, n = 8, 8, and 9 players
- OPR: 3 labs, n = 7, 10, and 8 players

⇒ 6 experiments: 1,143 solutions and 666 reviews

## Descriptive results:

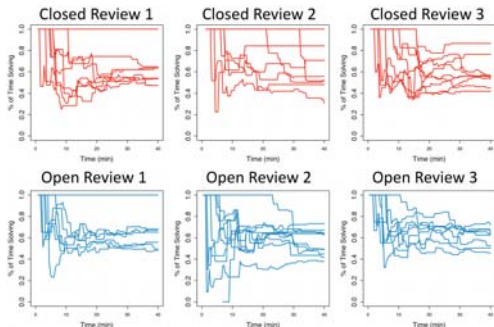
- 62% of the submitted solutions were correct
- Peer review did lead to an increase in accuracy: 39% of rejected solutions were correct **VS** 78% of accepted solutions were correct

# General results

- OPR:
  - each solution a player accepted led to an increased probability their own next submission would be accepted:  
2% increase per accepted solution ( $pval = 0.047$ )
  - 1 of the top 2 reviewers was always one of the winners of the game
- CPR:  
players not rewarded for reviewing additional submissions: 0.8% decrease per accepted solution ( $pval = 0.30$ )
- reviewing accuracy was statistically indistinguishable between OPR and CPR: 1% more accuracy under CPR ( $pval = 0.762$ )

*In agreement with theoretical model fitted via mixed models framework*

# Open peer reviewers spend a greater proportion of their time reviewing



- review times were not significantly different between CPR and OPR (2 seconds longer on average for closed games,  $pval = 0.31$ )
- in the CPR players spent a higher proportion of their time solving problems instead of reviewing, while in the OPR there was a greater balance between reviewing and submission

## pair-wise measure of cooperation between players

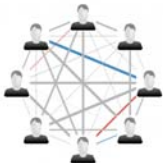
- $P_i = A_i/N_i$ : the acceptance probability of subject  $i$
- $P_{ij} = A_{ij}/N_{ij}$ : the probability of a solution from subject  $j$  is accepted by subject  $i$
- $d_{ij} = P_{ij} - P_i$ 
  - $d_{ij} > 0$  and  $d_{ji} > 0 \Rightarrow$  cooperation
  - $d_{ij} < 0$  and  $d_{ji} < 0 \Rightarrow$  obstruction

Two-sample test of proportion for cooperation: 22% (OPR) vs 9% (CPR)  
 $\Rightarrow$  pval = 0.018

# Open review leads to increased cooperation which leads to increased review accuracy

Legend: ■ Cooperation ■ Obstruction ■ Neutral Interaction

Closed Review 1



Closed Review 2



Closed Review 3



Open Review 1



Open Review 2



Open Review 3





# Open review leads to increased cooperation which leads to increased review accuracy

Does cooperation between referees and authors increase reviewing accuracy?

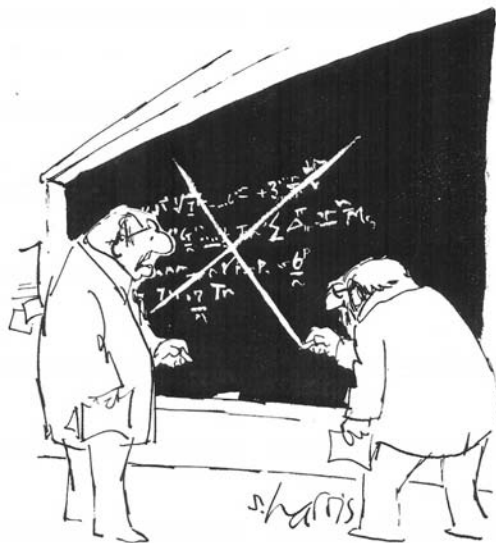
**Intuition:** players who cooperate would always accept each others solutions (regardless of whether they were correct)

- when a submitter and reviewer acted cooperatively, reviewing accuracy actually increased by 11% ( $pval = 0.016$ )
- adjusting for the fact that some solvers had higher accuracy than others: still 11% increase in accuracy ( $pval = 0.039$ ).

*Remark:* increase in reviewing accuracy was mediated by cooperative interactions between players: overall accuracy was comparable under OPR and CPR (1% more accuracy under closed,  $pval = 0.762$ ).

Leek JT, Taub MA, Pineda FJ (2011). Cooperation between Referees and Authors Increases Peer Review Accuracy. *PLoS ONE* 6(11):e26895. doi:10.1371/journal.pone.0026895

⇒ <http://www.plosone.org/article/info:doi/10.1371/journal.pone.0026895>



"THAT'S IT? THAT'S PEER REVIEW?"